

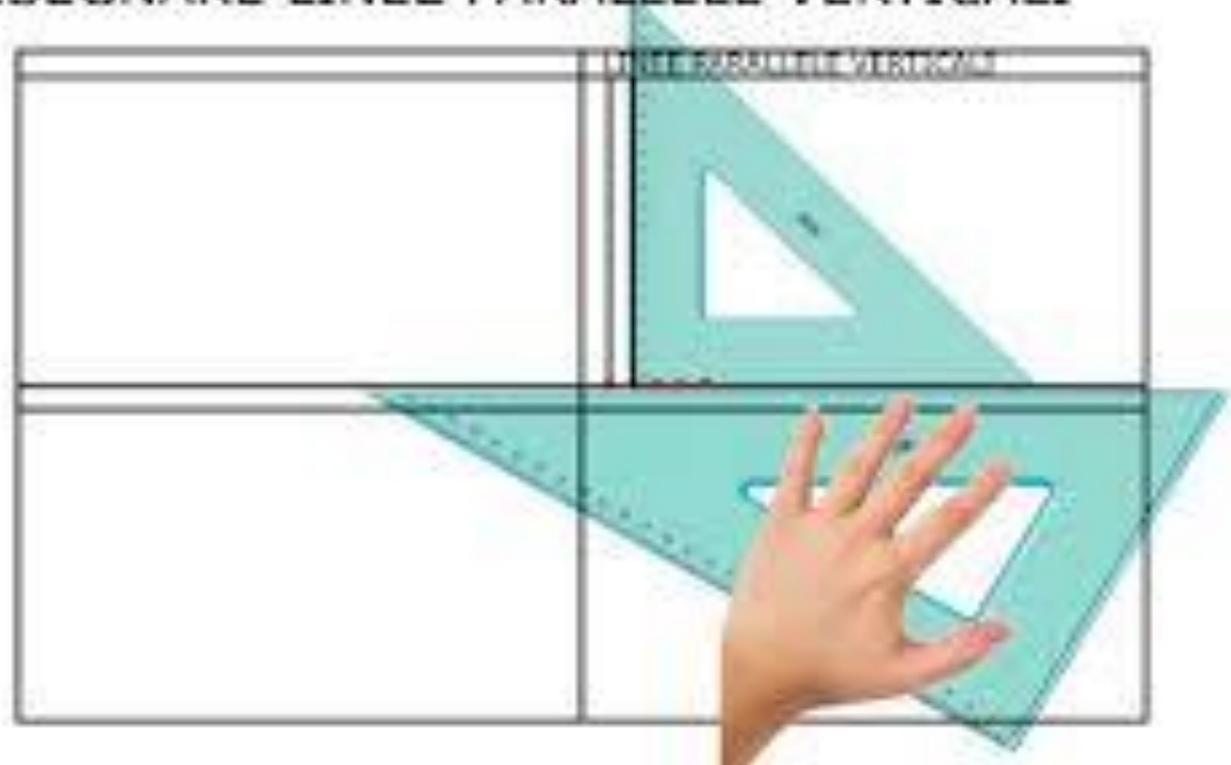
“SEGNO E DISEGNO”

Il disegno tecnico come strumento
di rappresentazione
nella Storia dell'Arte

(a cura della prof.ssa. Marcella Bianchi
Liceo Archita - Taranto)

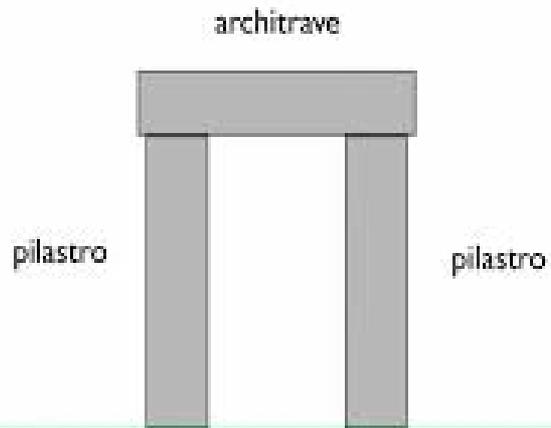
LINEE RETTE O PARALLELE

DISEGNARE LINEE PARALLELE VERTICALI

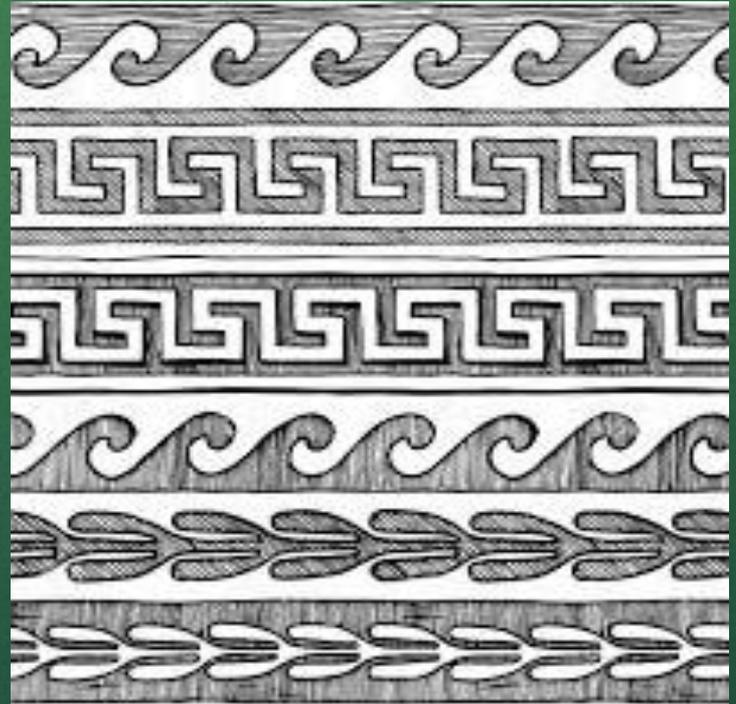


Sistema architettonico trilitico

Il trilito è formato da tre elementi



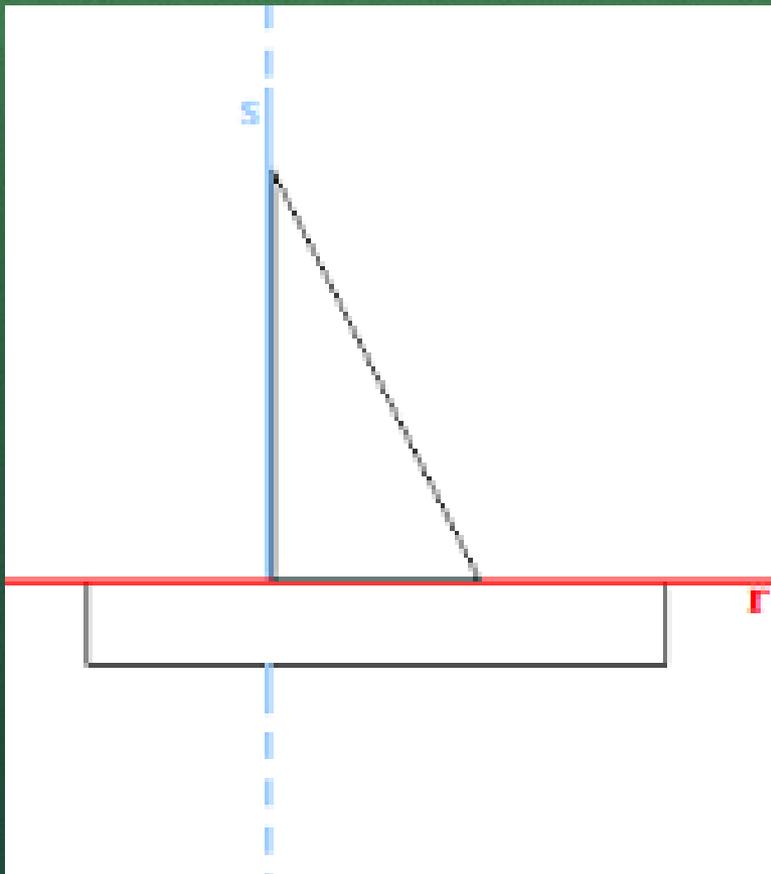
Skyphos corinzio geometrico (740 - 730 a.C. circa).
Parigi, Museo del Louvre CA 3822



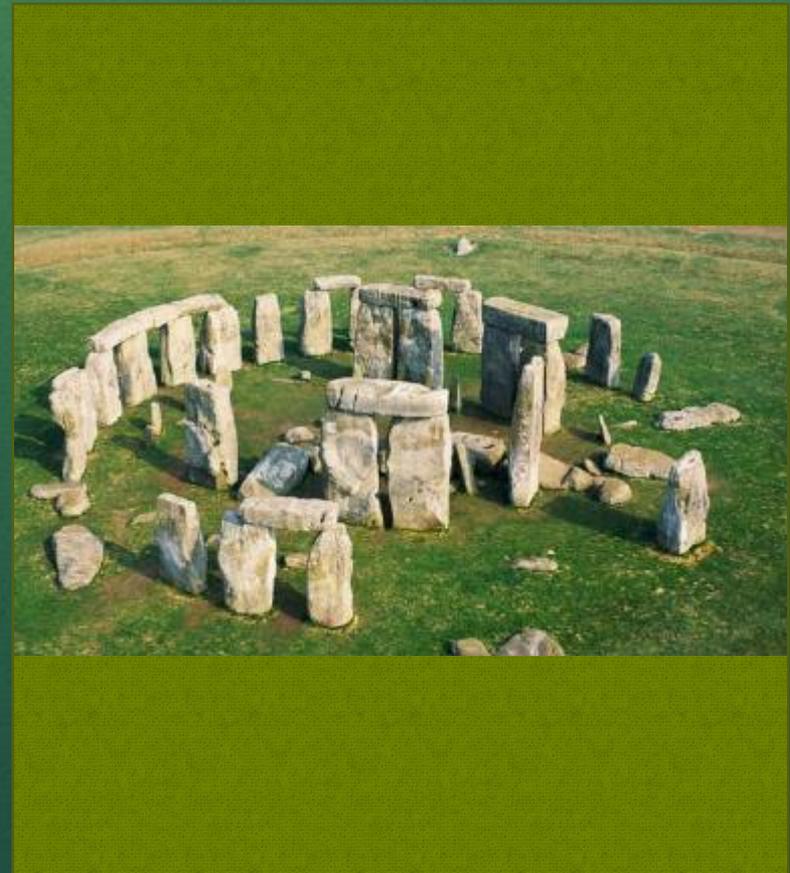
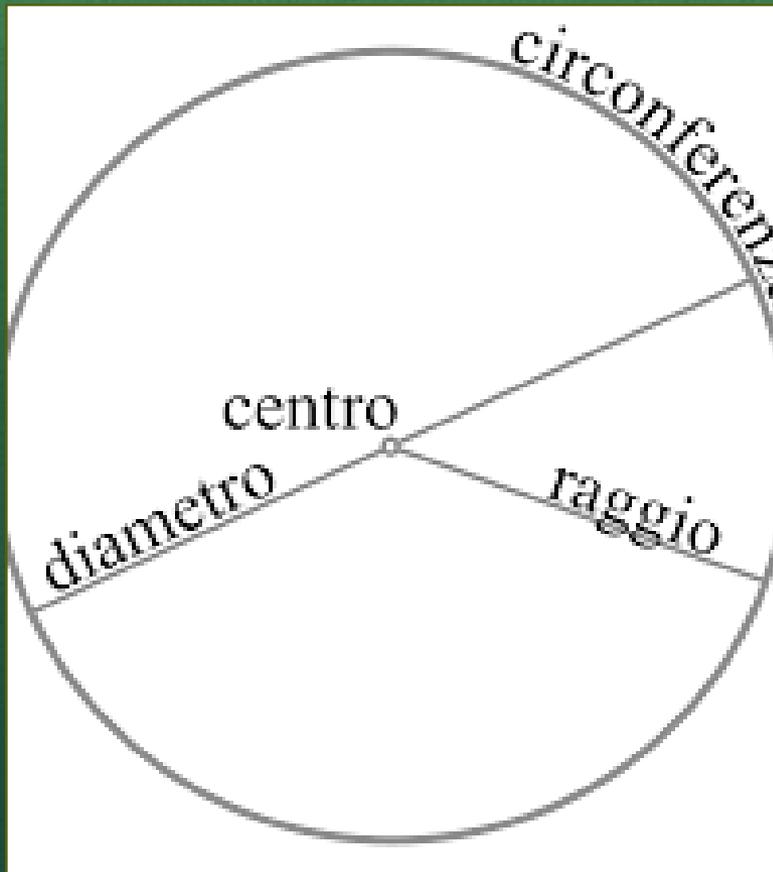
VASO DEL DYPILON 760-750 a.C.



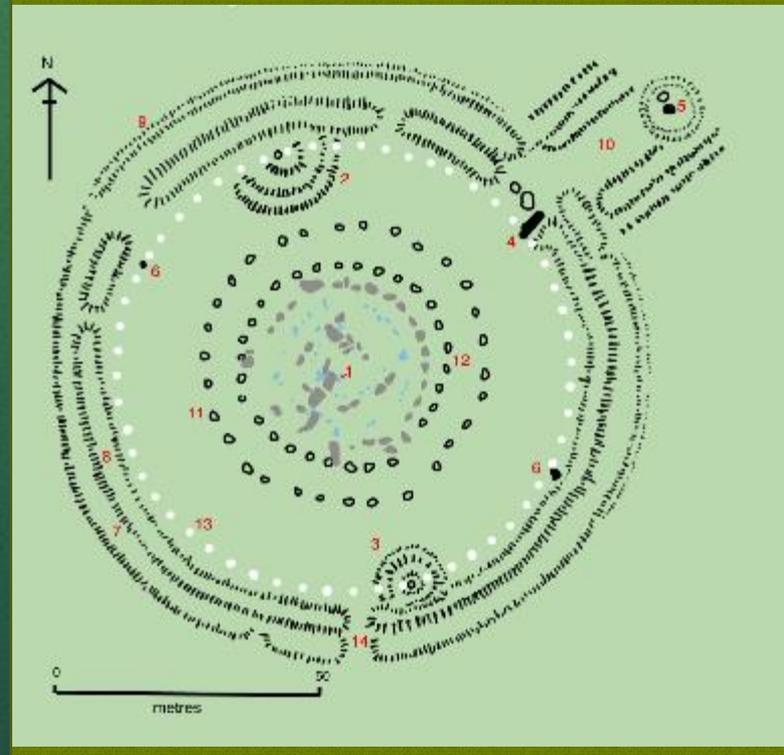
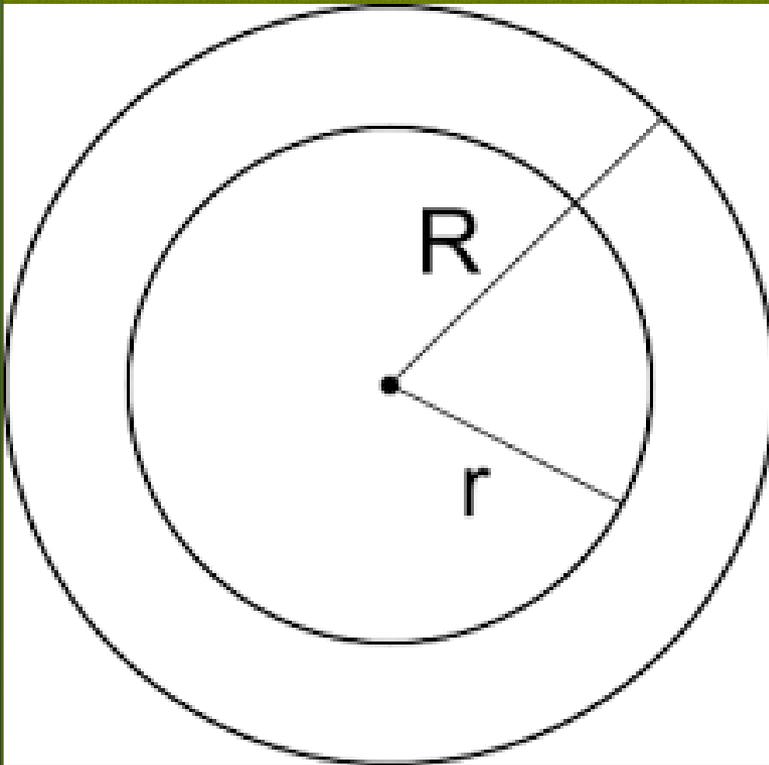
RETTE PARALLELE e PERPENDICOLARI



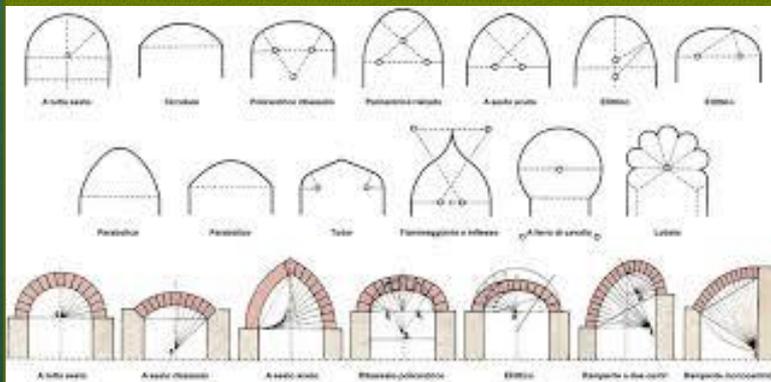
IL CERCHIO

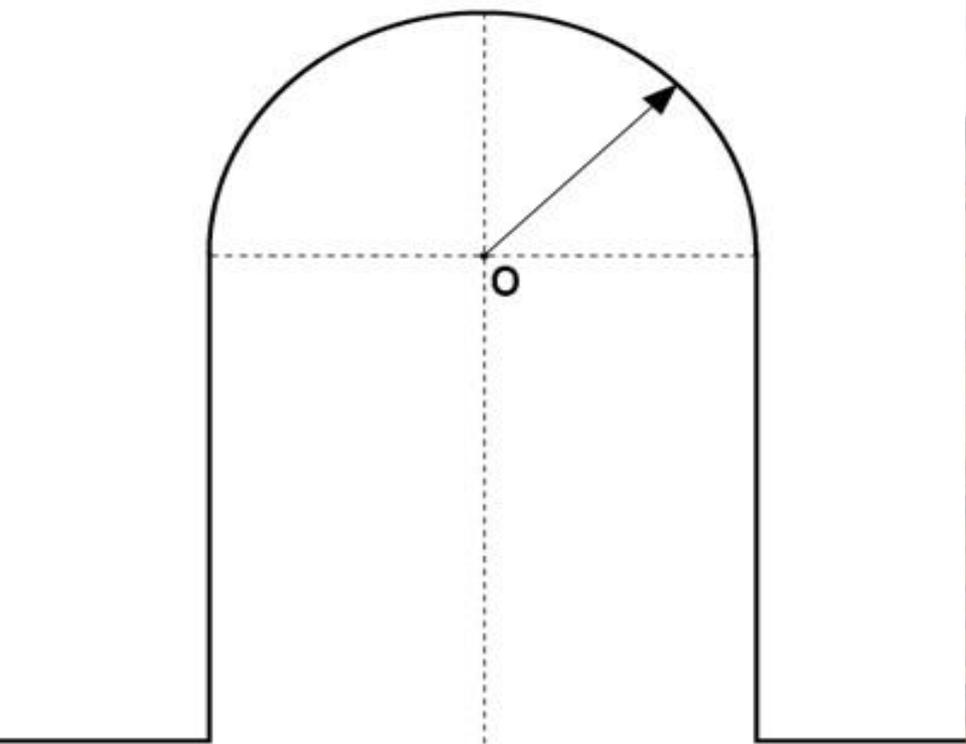


CERCHI CONCENTRICI



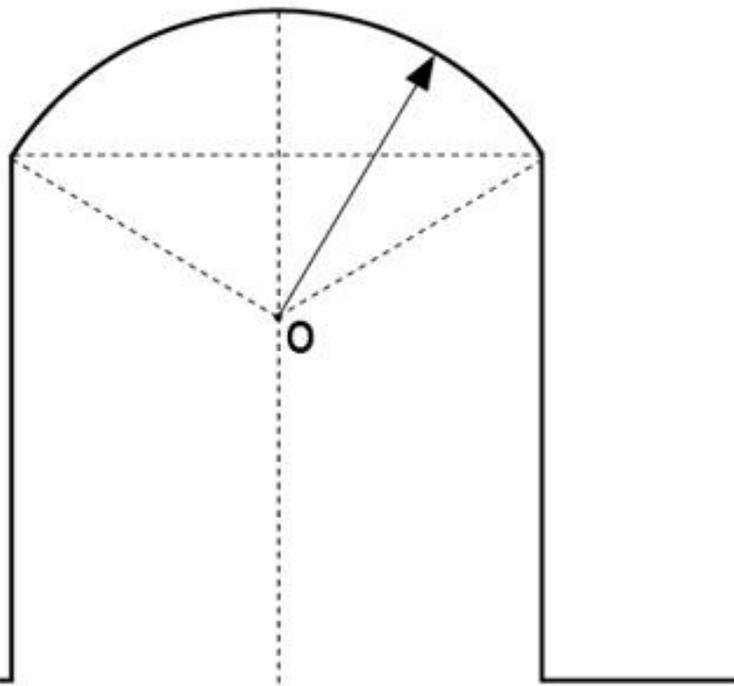
Sistema costruttivo archivoltato





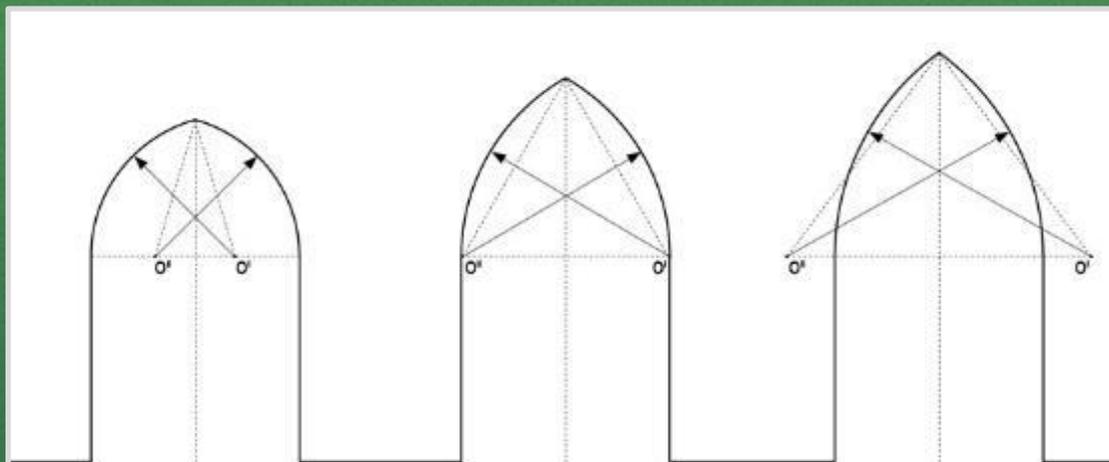
ARCO A TUTTO SESTO





ARCO RIBASSATO AD UN CENTRO

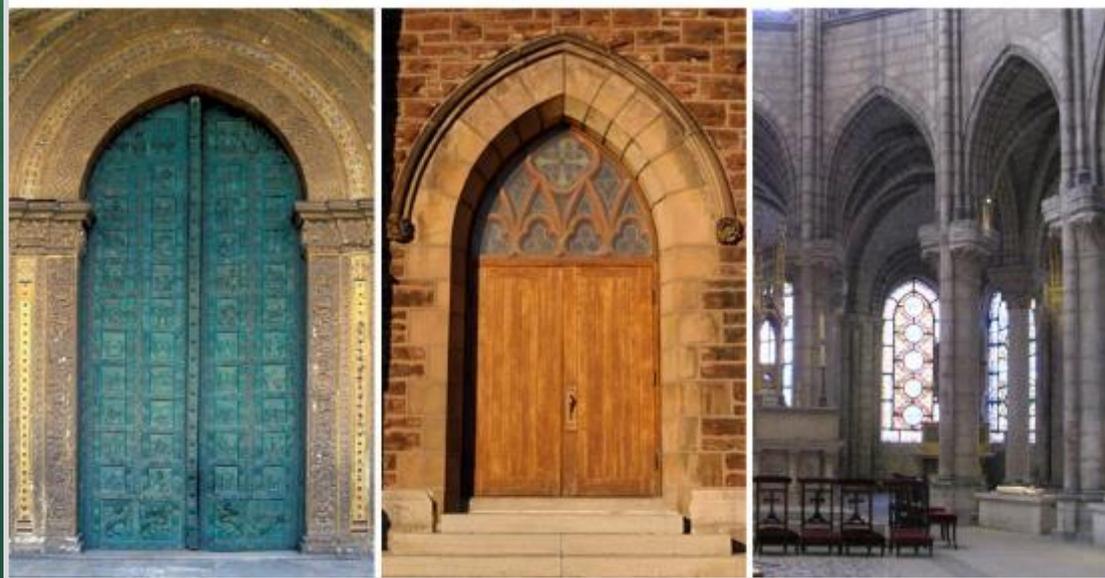


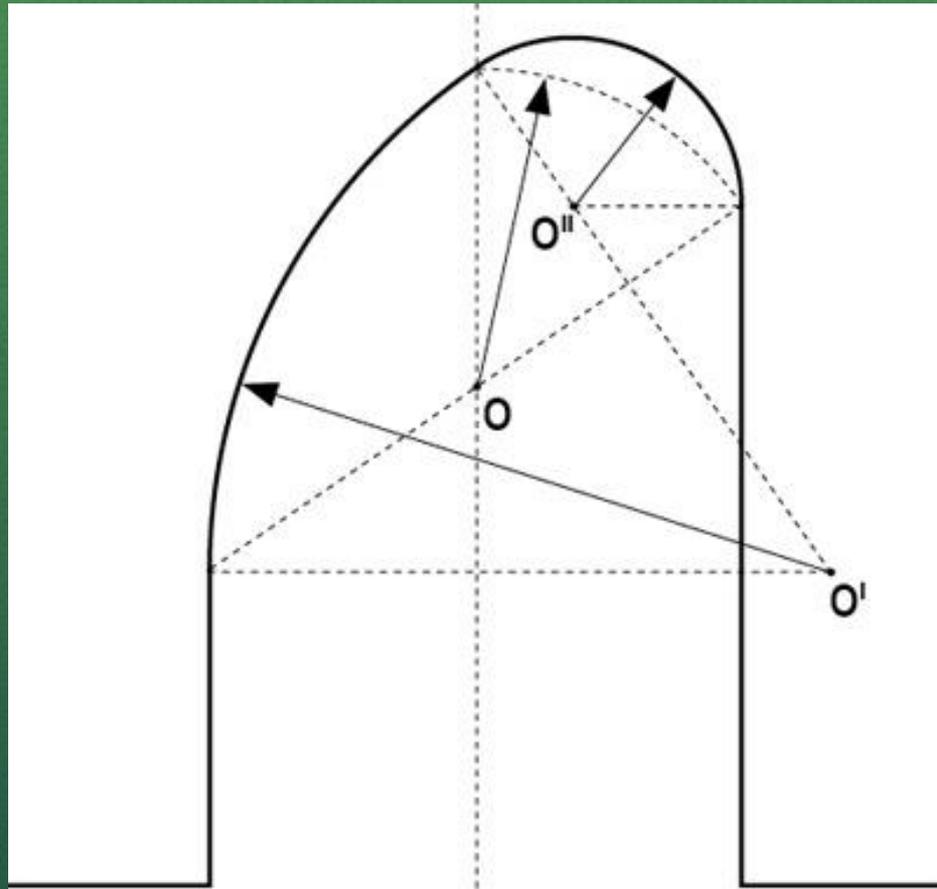


ARCO A SESTO ACUTO DEPRESSO

ARCO A SESTO ACUTO EQUILATERO

ARCO A SESTO ACUTO LANCEOLATO

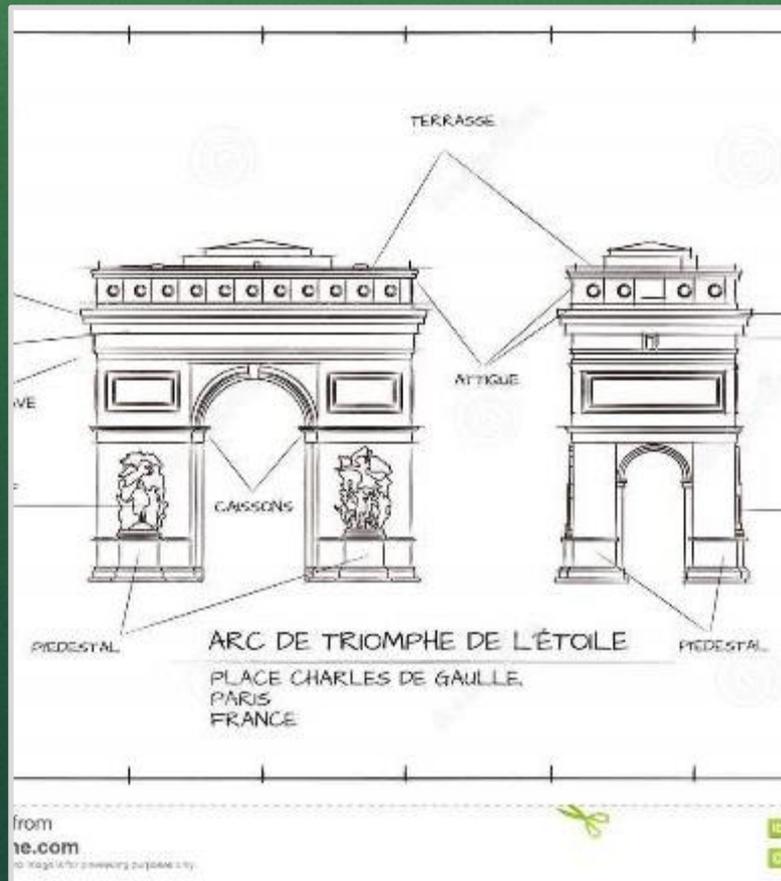




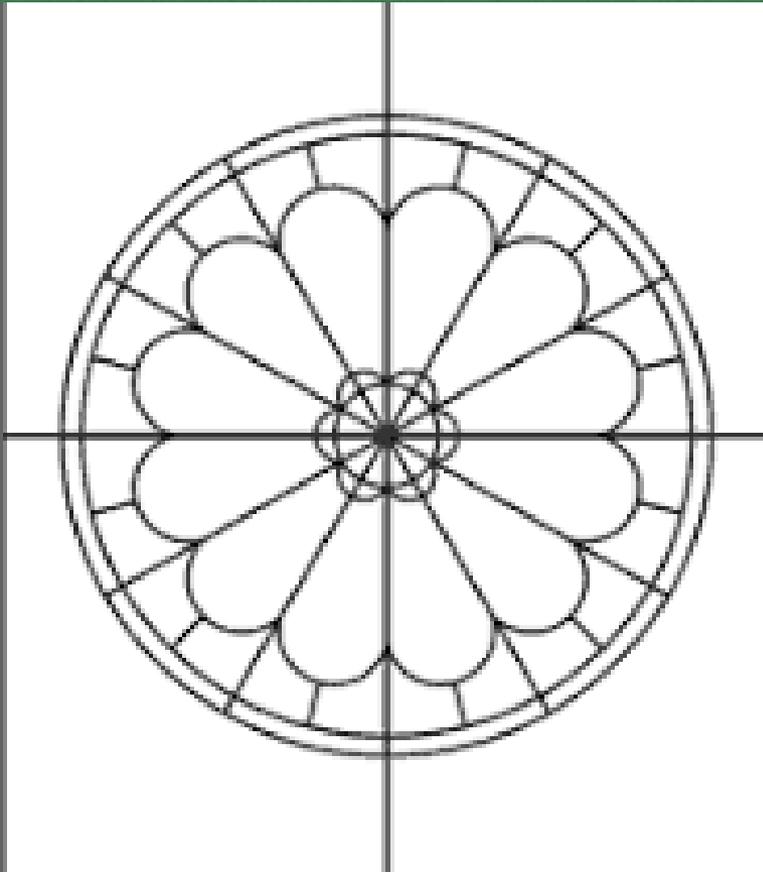
ARCO RAMPANTE



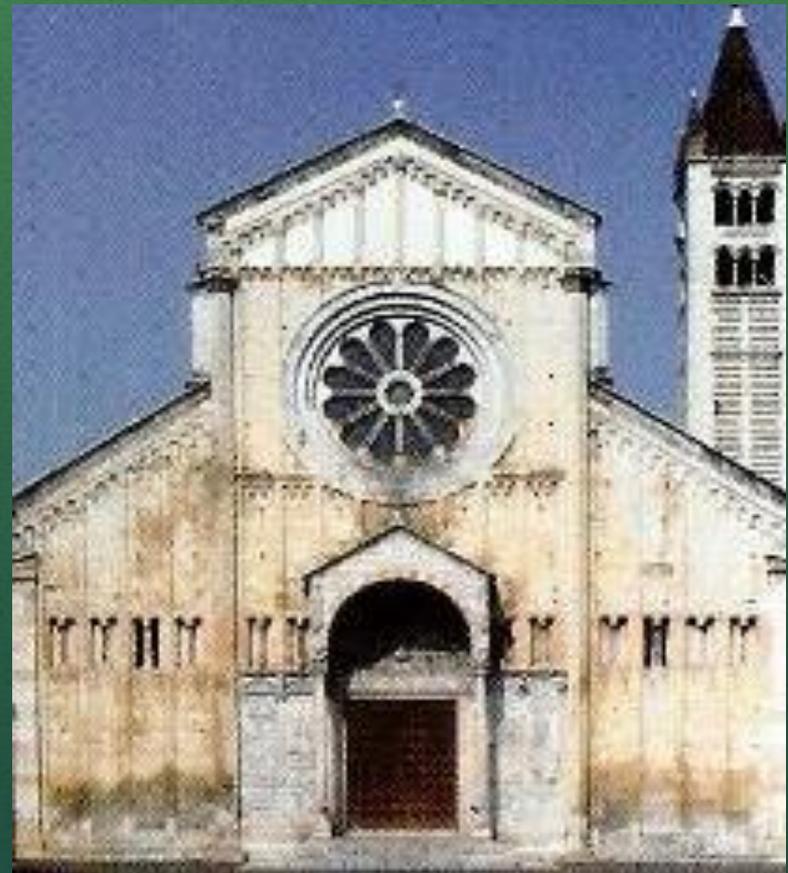
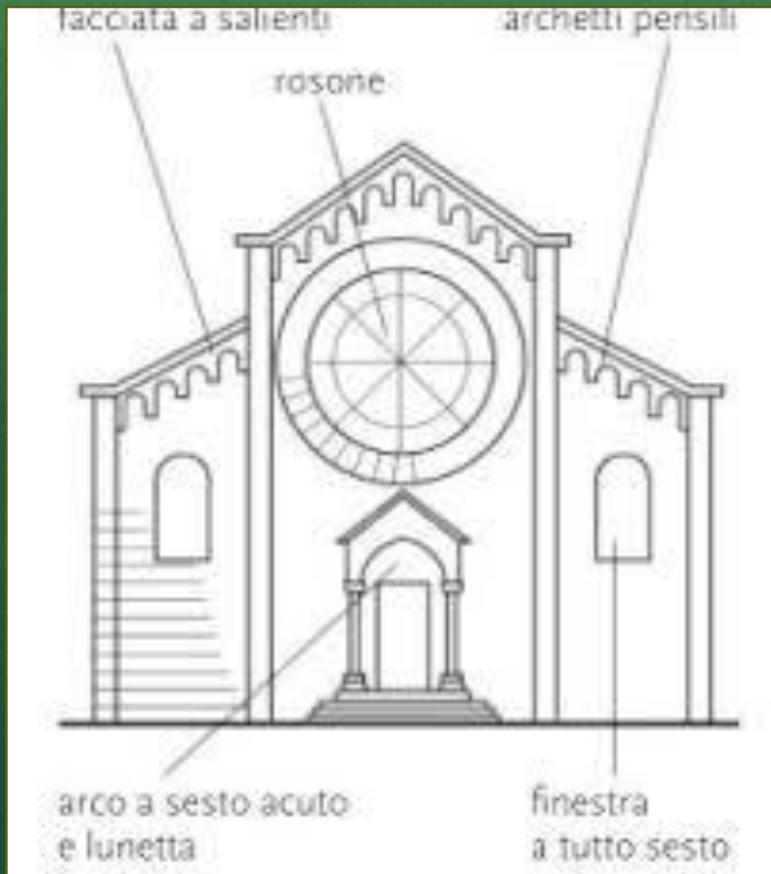
ARCO DI TRIONFO



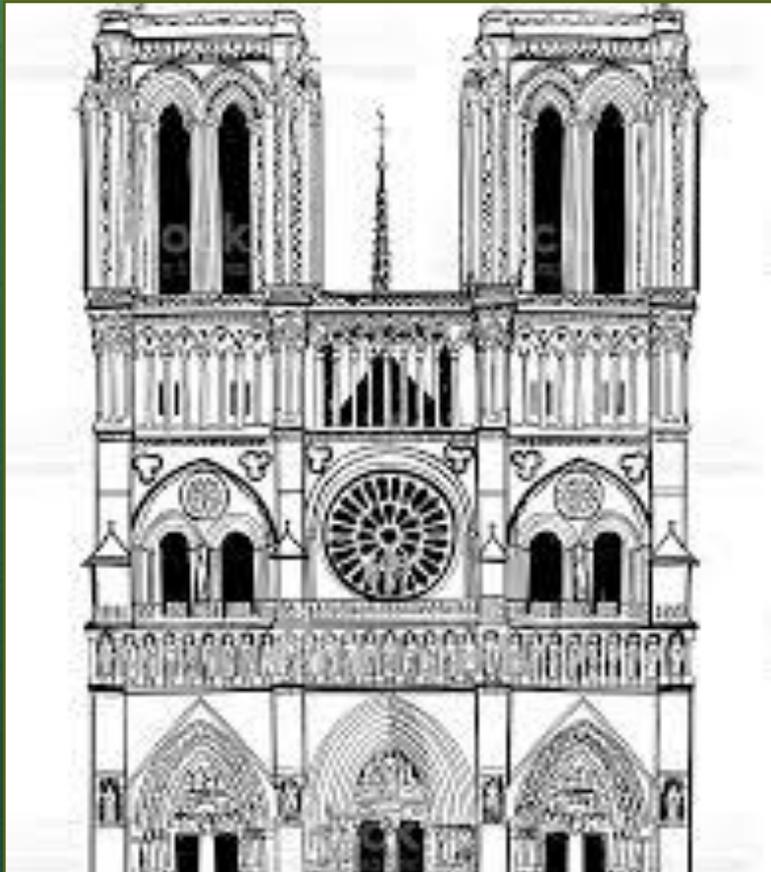
IL ROSONE



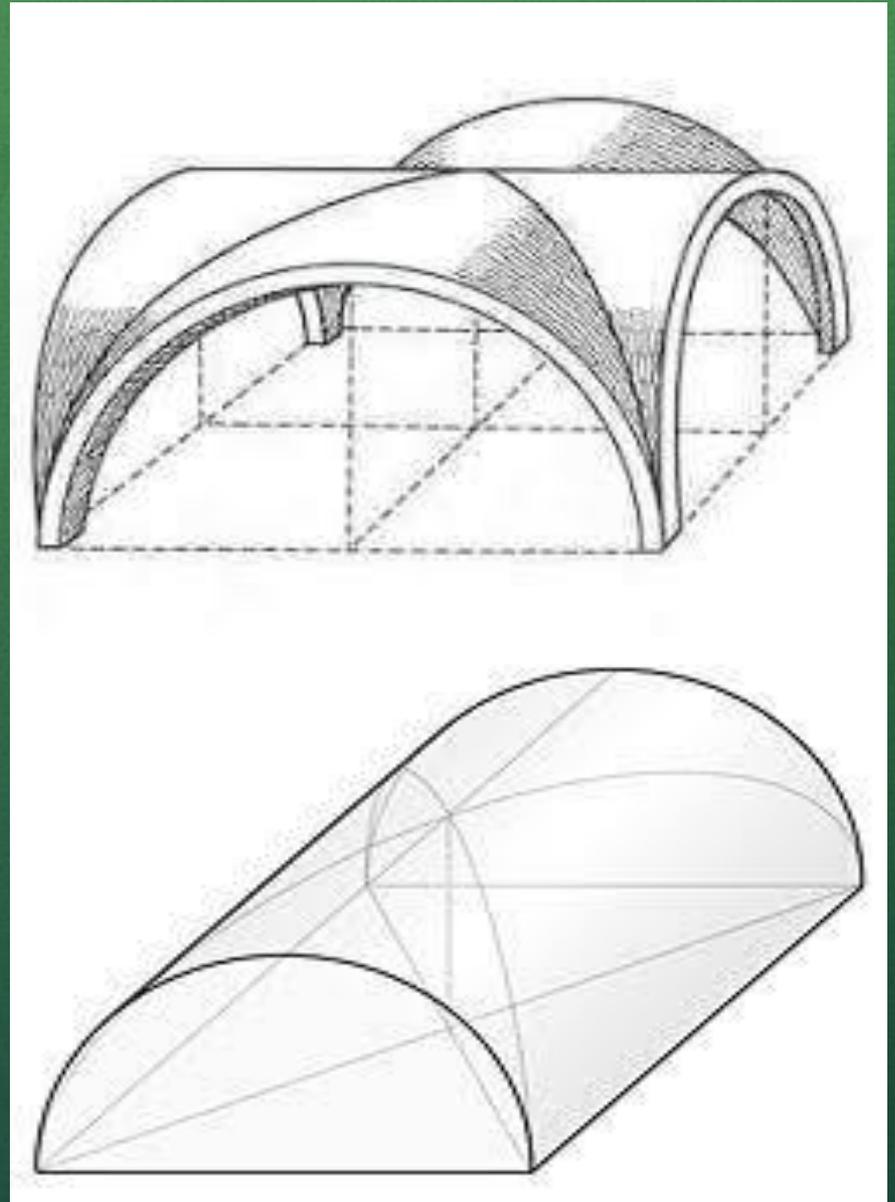
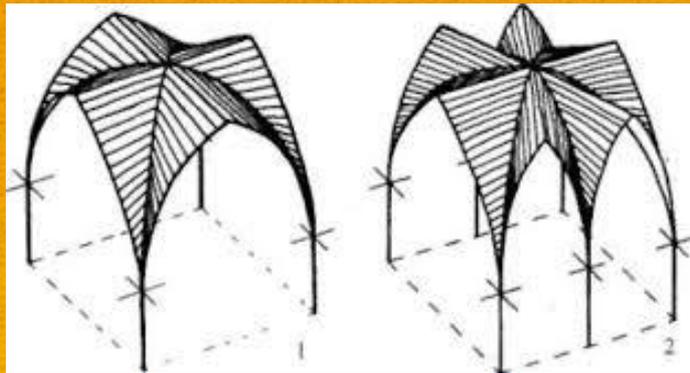
Cattedrali Romaniche



Cattedrali Gotiche



La volta a botte e a crociera

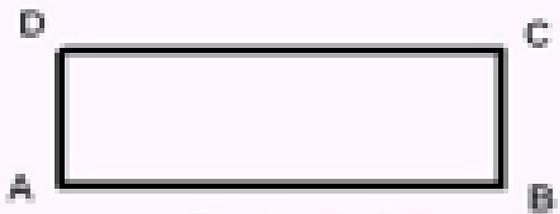




Sant'Ambrogio, Milano



Saint Severin, Paris

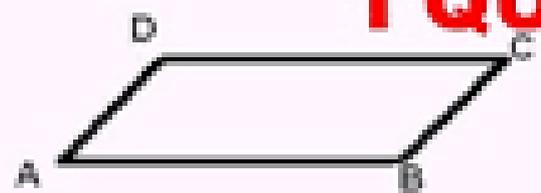


Rettangolo

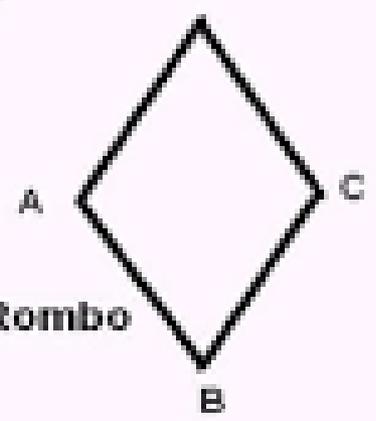


Trapezio

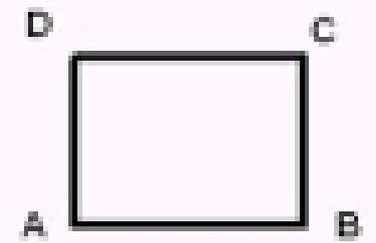
I QUADRILATERI



Parallelogramma



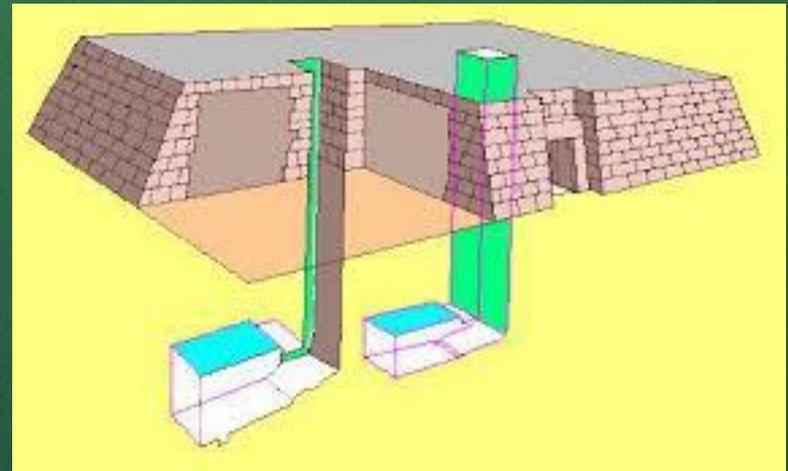
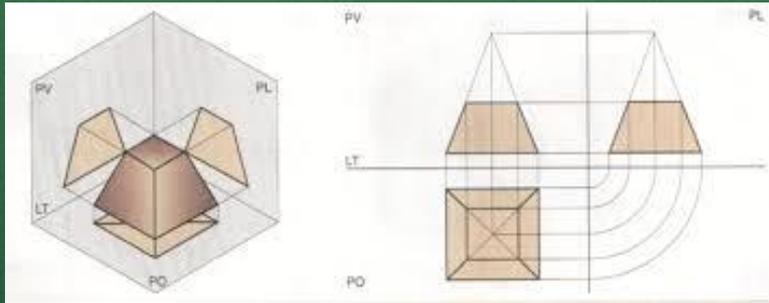
Rombo



Quadrato

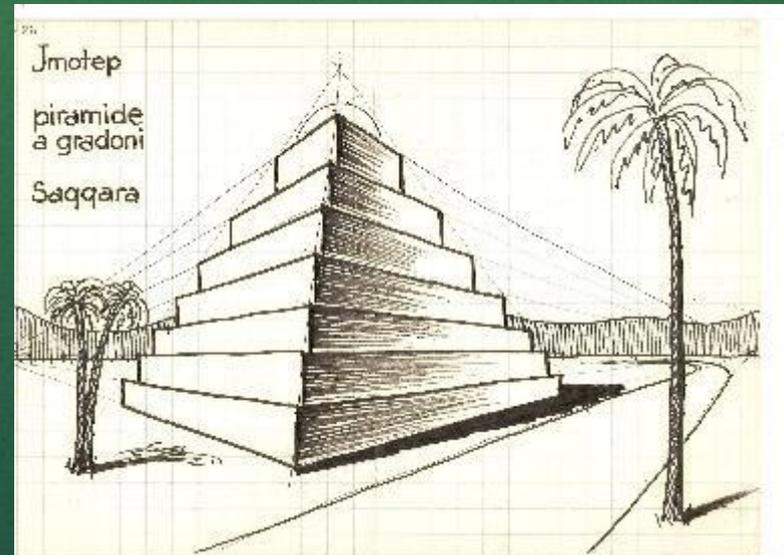


Le Mastabe

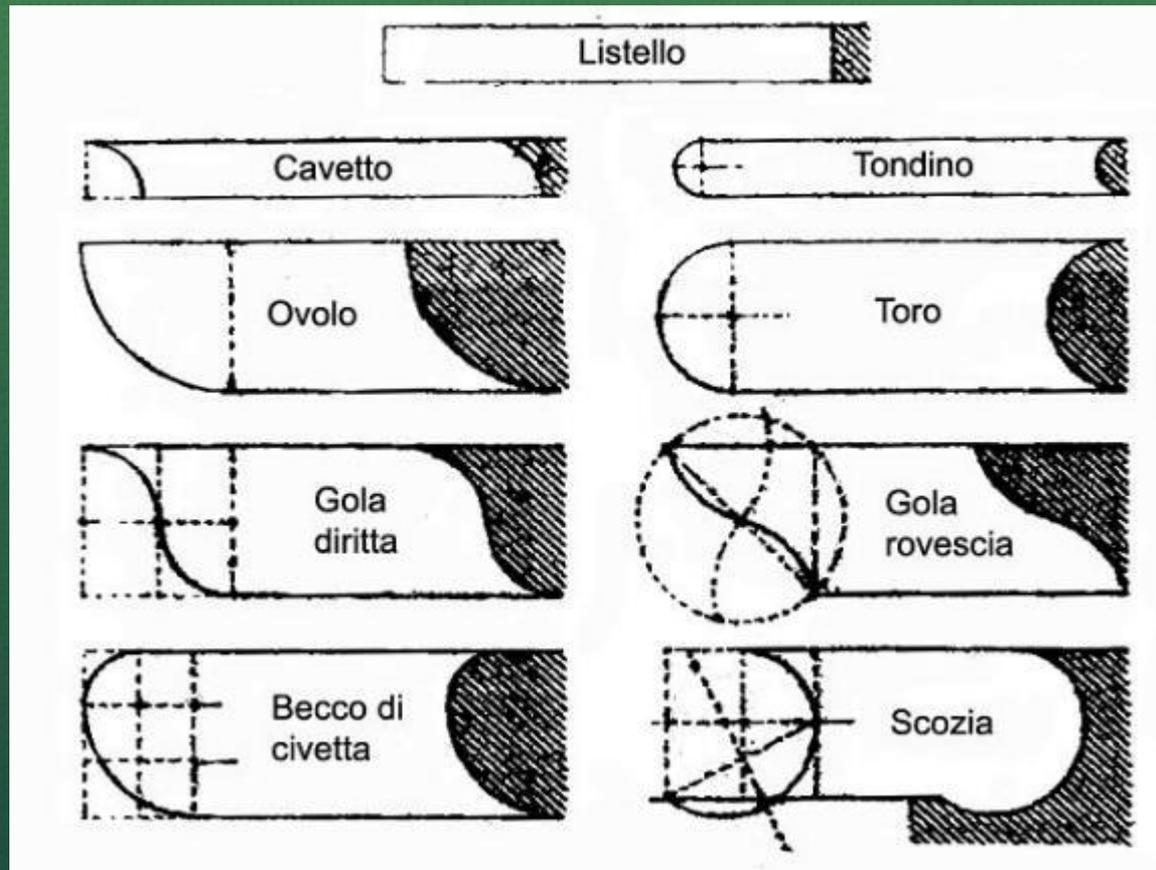




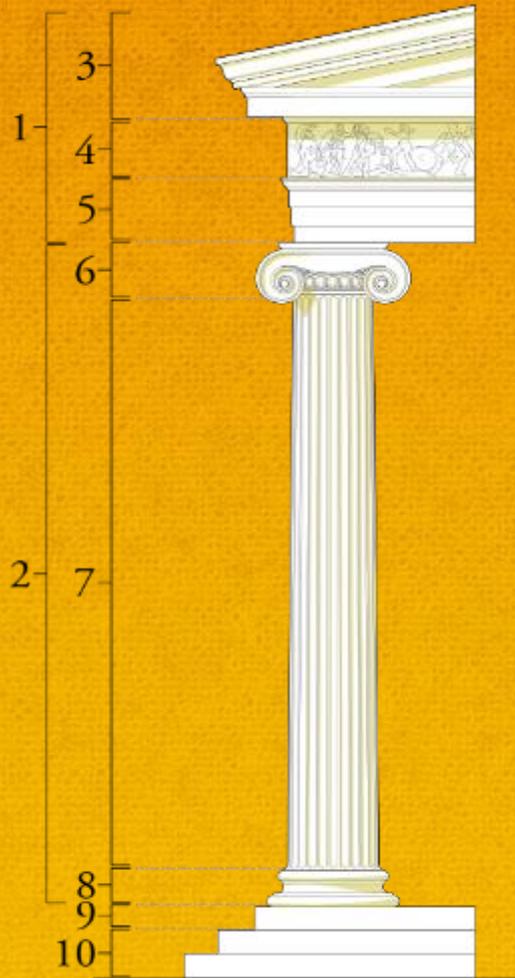
Piramide a gradoni



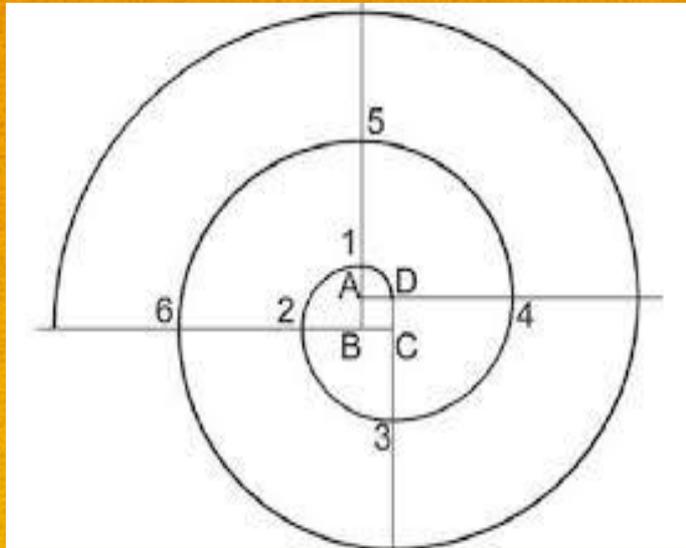
Raccordi tra rette e archi



Gli ordini architettonici



La Spirale e il Disco di Festo



L'ellisse e Piazza San Pietro

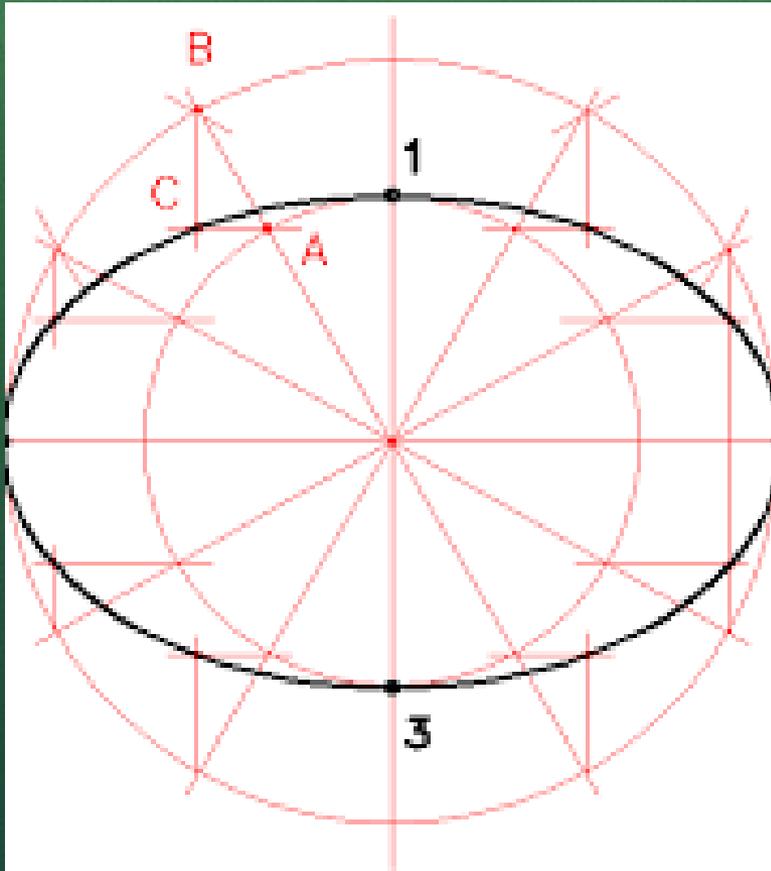
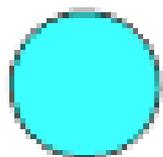




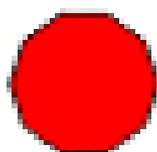
Figure Piane



cerchio



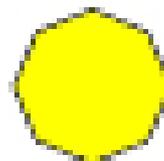
esagono



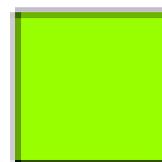
decagono



ettagono



ottagono



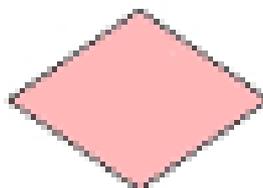
quadrato



pentagono



rettangolo



rombo



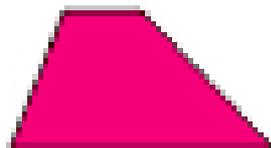
parallelogramma



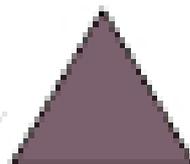
trapezio isoscele



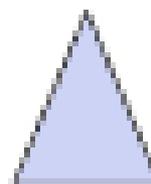
trapezio rettangolo



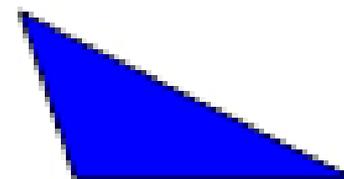
trapezio scaleno



triangolo equilatero

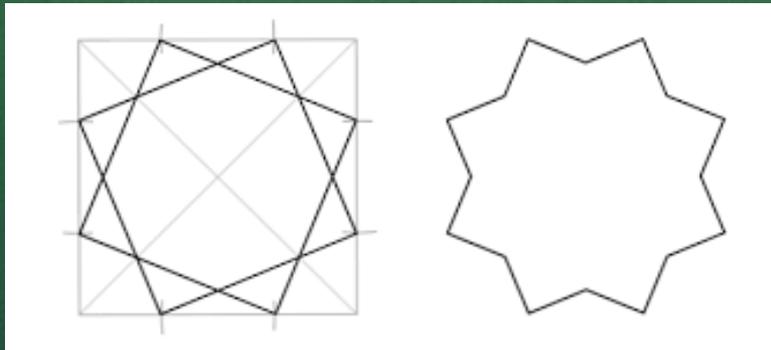


triangolo isoscele

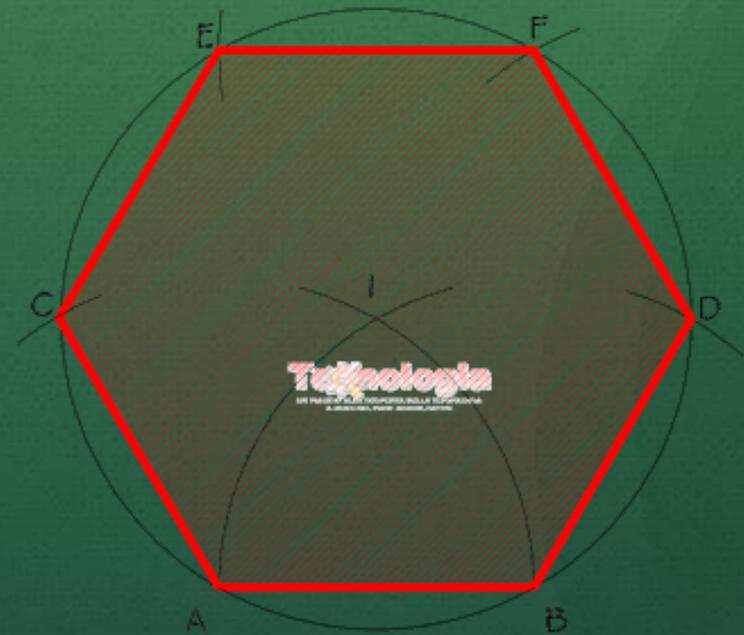


triangolo scaleno

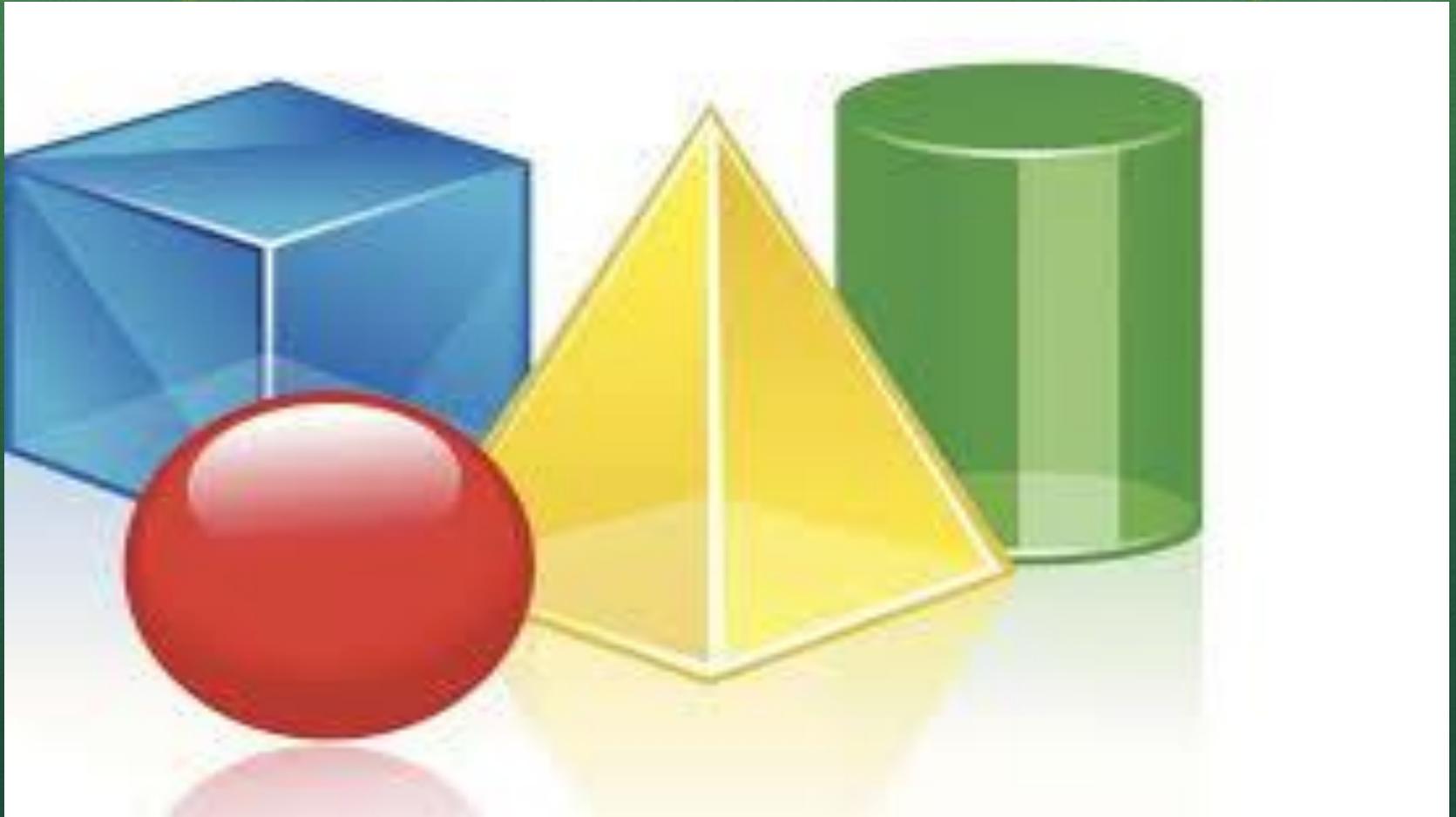
Città di Palmanova



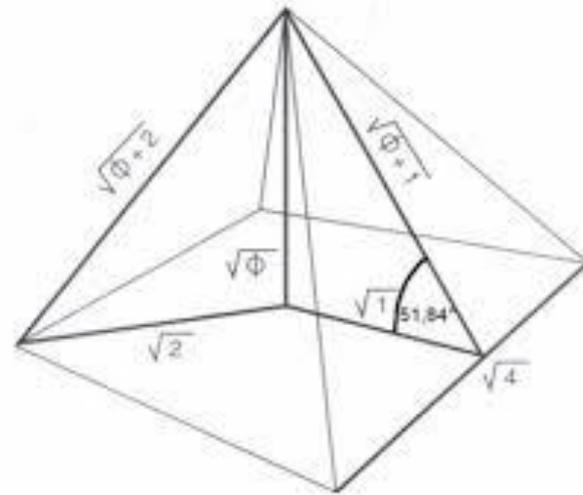
La piazza di Palmanova



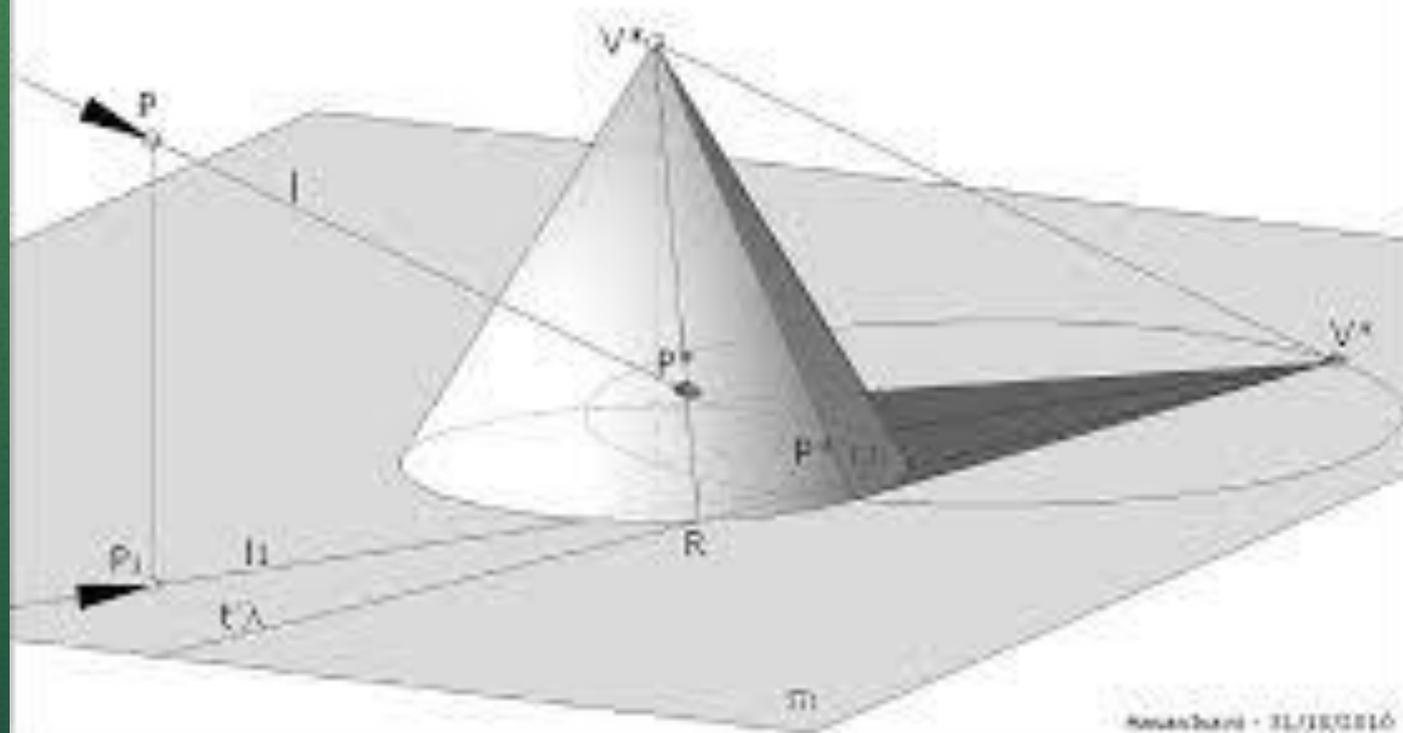
I solidi



La Piramide di Cheope



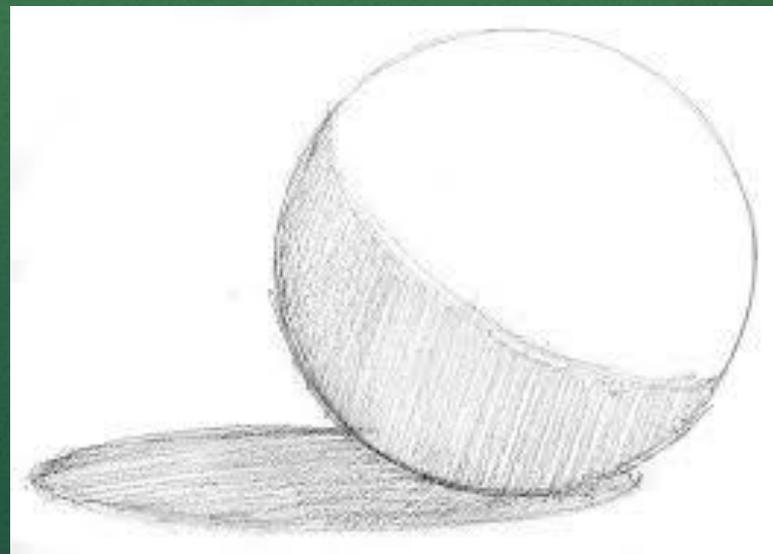
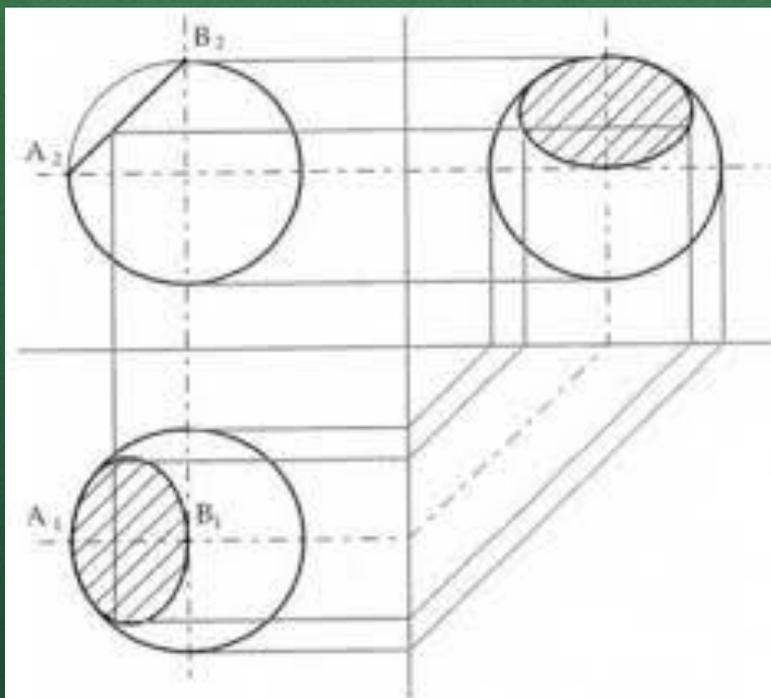
l'ombra P^* di un punto P su una superficie conica, si determina come punto d'intersezione del raggio di luce l , passante per P con tale superficie.



La città di Carcassonne



La Sfera



Museo del Cinema di Renzo Piano



Biosfera di Renzo Piano

